### Want a Better Project? Look at Your Process!



### **Typical Project Problems**

Budget Overrun Schedule Overrun

Functional Problems

Efficiency Problems

Unforeseen Issues Public Relations Issues



### What Are Your Stories?



Stakeholder Involvement

Planning and Design

 QA/QC in Design and Construction



### **Issue # 1**Stakeholder Involvement





Sometimes Important
Stakeholders Are Not
Contacted Until 50% - 100%
Design is Completed!

(or when the Contractor mobilizes to the job site!)





#### **Stakeholders**

### **Anyone Affected by the Project**

**Owners** 

Management Engineers Operators

Landowners

**Regulatory Agencies** 

**ROW Owners** 

**Community Councils** 

**Customers/Project Users** 





### Stakeholders Need to Have Input:

- Project Scoping
- Permitting
- Progress Reviews

- Design Preferences
- Construction Disturbance
- Operations & Maintenance





### Get Stakeholders Input First, Then Make Decisions!





# Issue #2 **Planning and Design**

### **Planning and Design**

#### **Budget Constraints**



Low Bid Design Services (i.e., less design work)



Quote from City Engineer to a Consultant that was not selected:

"...You were the only consultant who really understood the scope of work..."



### **Planning and Design**

#### **Quote From a Supplier:**

"...When we receive an incomplete set of plans we must guess, and if we are wrong we may lose the job..."



Reduced
Planning
and Design

Less Complete Plans and Specs



Greater
Unknowns During
Bidding



Contractor
Finishes Design
During
Construction



### **Planning and Design**

Higher Bids & Change Orders



Reduced Planning and Design



**Lower Quality Construction** 

Adversarial Relations & Lawsuits





### **Planning and Design**

### **Design/Construction Relationship**

10% \$
Planning &
Design

90% \$
Construction



### Less Planning & Design Leads to Higher Construction Costs

Less Planning & Design Details

**Greater Unknowns More \$** 



### More Planning & Design Leads to Lower Construction Costs and Better Projects

More Planning & Design

Less \$
Better Project





### Select Project Engineer Carefully

### Qualified & Experienced











Utah State and the Federal Government

Recommend the Qualifications Based Selection (QBS) Process



- Step 1 Solicit Statements of Qualification (No Fee Estimate)
- Step 2 Develop a Short List of Qualified and Experienced Firms
- Step 3 Solicit Proposals from Short Listed Firms
- Step 4 Negotiate with Highest Ranked Firm to Finalize Scope of Work and Fee Estimate



### Value Engineering

**3rd Party Evaluation** of the Design



Benefits: 10% - 20% Savings

+ Better Design



### Ongoing Coordination with Stakeholders

**Weekly On Site Meetings** 

Monthly Council or Board Meetings

**Special Coordination Mtgs** 





## Issue #3 QA/QC During Construction





### What is Quality Assurance and Quality Control?

- Reviewing Submittals
- On Site Observation by Designers
- Photographs & Daily Reports
- Materials Testing
- WQ Samples
- Flushing and Pressure Testing





#### Lack of QA/QC Leads to:

- Contractor Making Field Decisions
- Problems Going Unresolved
- Quality of Construction Suffering
- Design Intent not being Achieved
- Stakeholders Feeling"Out of the Loop"





#### Poor QA/QC Lead to:

Unresolved Problems (may not discover until years later)

**Quality of Construction Suffers** 

Conflicts

Lawsuits





#### **Bidding Phase:**

- Pre-Qualify Eligible Bidders
- Check References Carefully
- Adequate Bidding Period
- Pre-Bid Meeting
- Addenda
- Check Low Bid Carefully & Reject if it is not Responsive



#### **Construction Phase:**

- Pre-Construction Conference
- Weekly Field Coordination Meetings
- Realistic Schedule
- Consider Early Completion Bonus
- Realistic Punch Lists





#### **Construction Phase:**

#### **Partnering Agreement:**

- Establishes a Win-Win Relationship Between Owner, Engineer and Contractor
- Benefit: Significant Quality Improvement





### Summary

- Stakeholder Involvement
- Planning and Design
- QA/QC in Design and Construction





